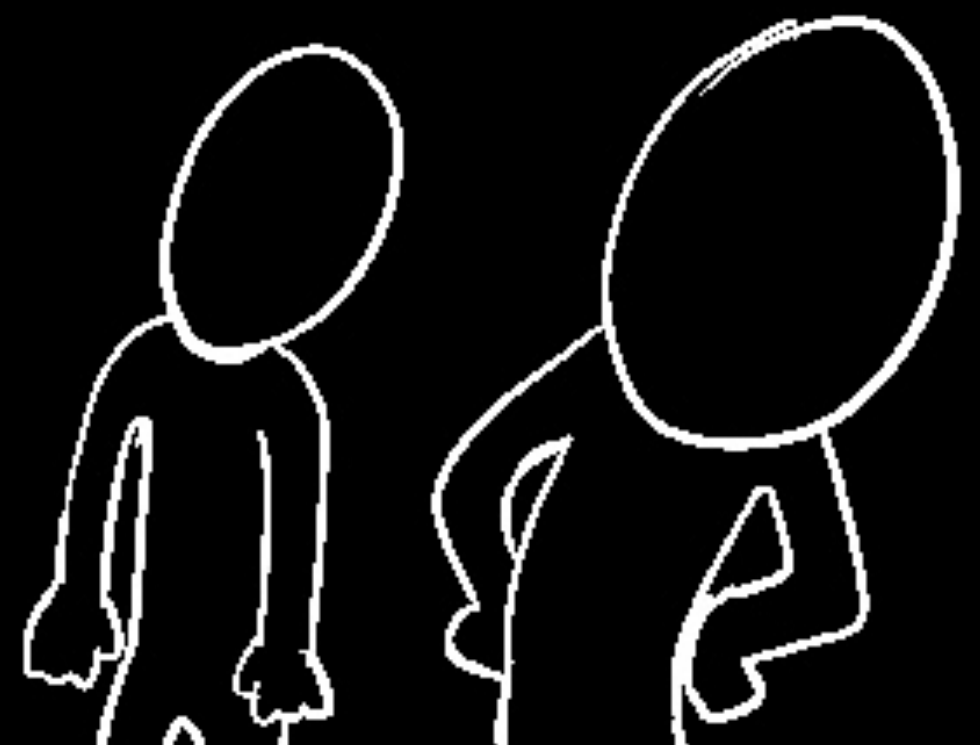




BLACK HOLE HAVOC

— Playdate S2 pitch —



WHO ARE WE?

DREW



~~Hobby artist~~

~~Made cool Flash animations~~
Animator & Artistic Director

~~Made a few Playdate games~~
Professional game designer
Industry veteran

Antony



ORIGIN STORY

"Hey, I have an idea For a game!"

"That sounds cool."

"Ok. Let's make the game!"

The end.

DREW

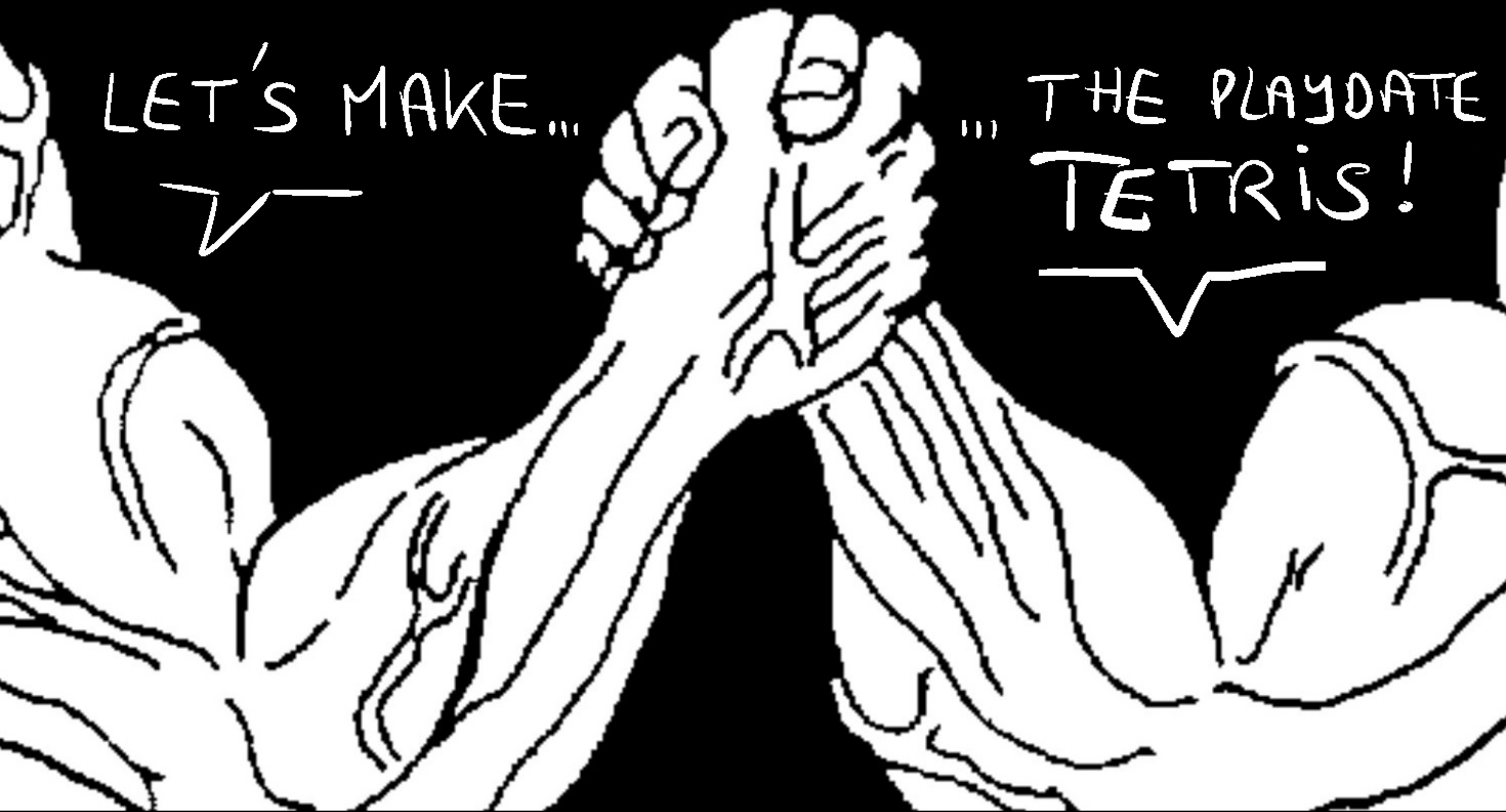


Antony



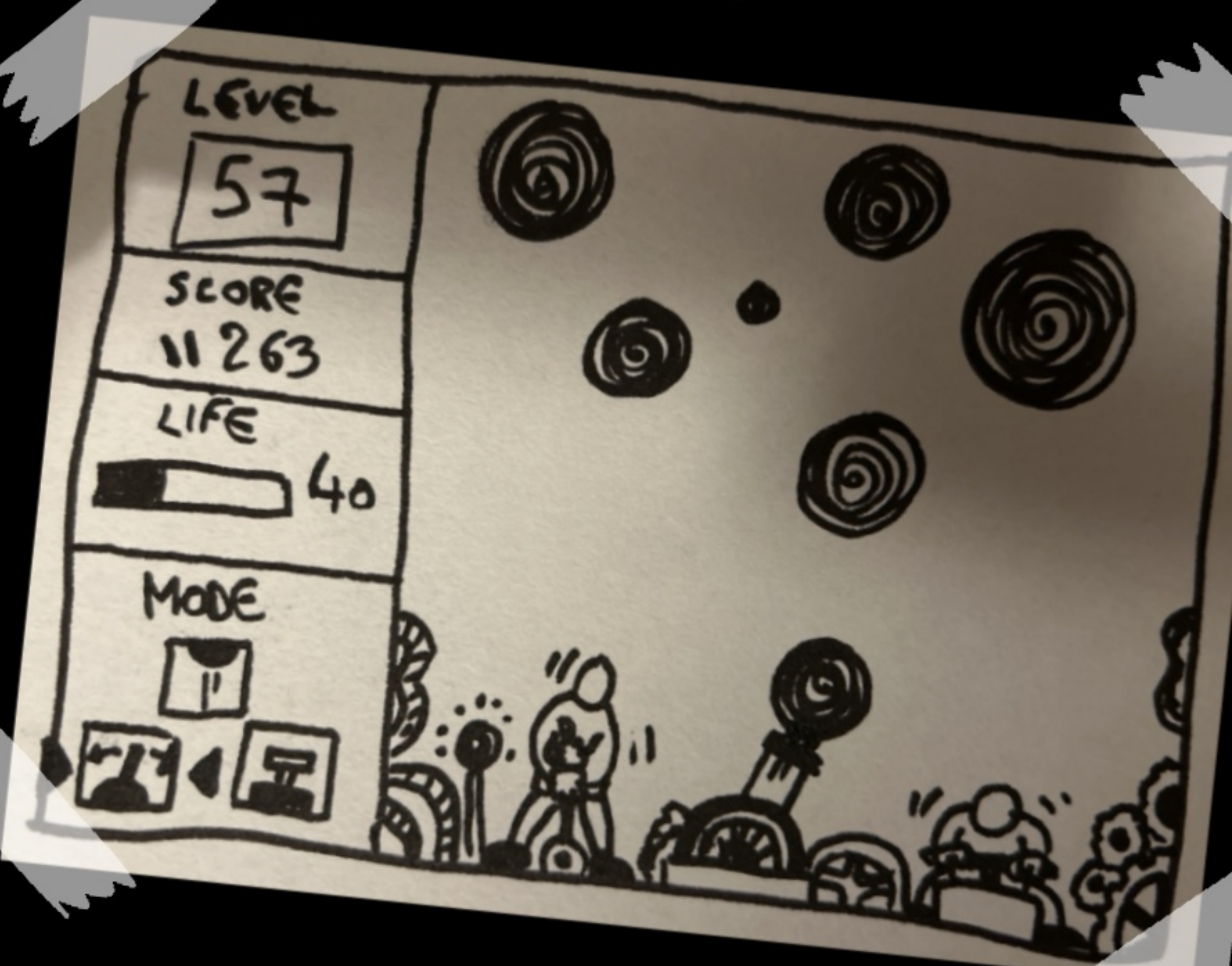
LET'S MAKE...

...THE PLAYDATE
TETRIS!



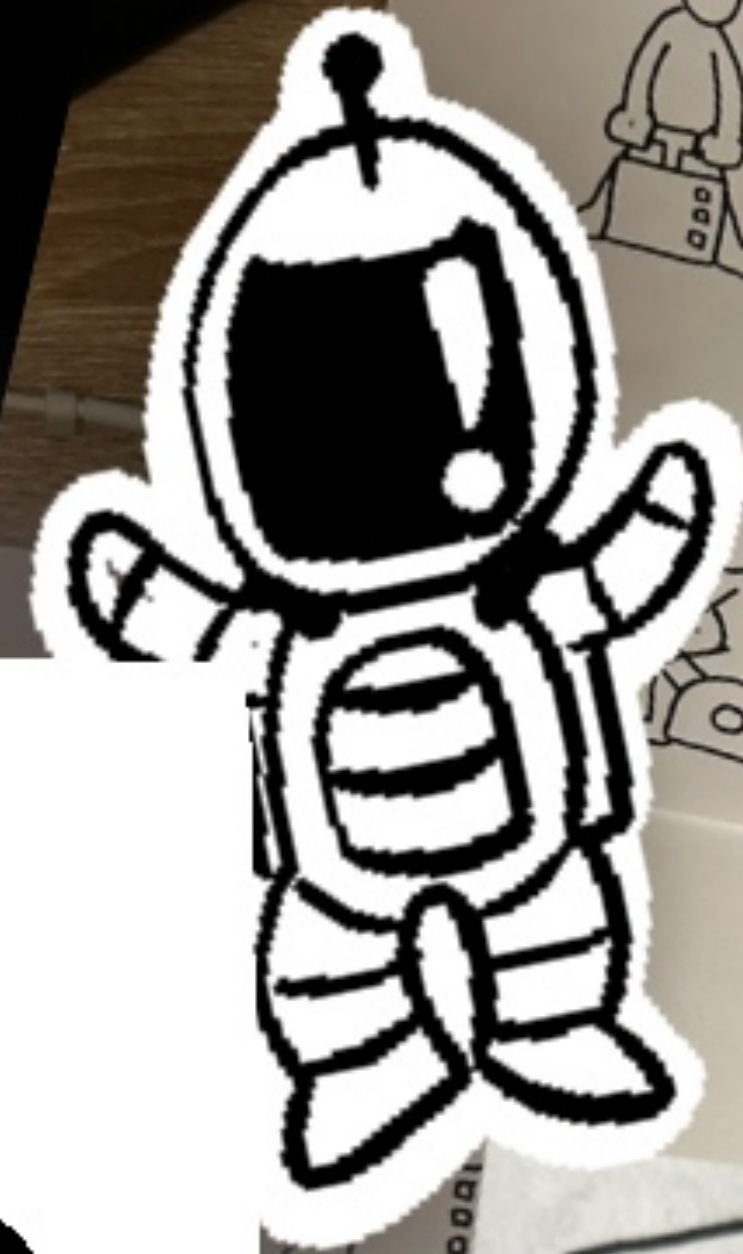
GAME CONCEPT

- match the size of the black holes
- hit them to clear the playing field
- rule the leaderboard
- enjoy



Very First concept art ♥

FEATURING HAND DRAWN GRAPHICS



♥ ♥ ♥ BUT ALSO... ♥ ♥ ♥ ✌

IN-GAME CINEMATICS / MULTIPLE GAMEMODES /
ALTERNATE PHYSICS ENGINE / MULTIPLE CONTROL SCHEMES /
STUNNING BLACK AND WHITE GRAPHICAL STYLE /
A FULL STORY / CRISPY MUSIC / BLACK HOLES /
THE BEST INTRO CINEMATIC YOU'LL EVER SEE /
CLEVER SCORING SYSTEM /
A LOT OF LOVE / 2 VERY COOL GAME DESIGNERS

...



(ACTUALLY, JUST TRY OUT THE DEMO)



LISTEN TO WHAT THESE FAMOUS
PHYSICISTS HAVE TO SAY!

"THE ULTIMATE
TRIUMPH OF HUMAN
REASON!"
STEPHEN HAWKING

"PERFECT FOR
SEASON 2!!"
D&A

BLACK HOLE HAVOC



"THE MOST BEAUTIFUL
EXPERIENCE WE CAN
HAVE" THE CRADLE
OF TRUE ART AND
TRUE SCIENCE!!
ALBERT EINSTEIN

HOPE
"WE ~~KNOW~~ YOU'LL ENJOY OUR GAME!"